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8 **Research trends in livestock facial identification – A review**

9

10 **Abstract**

11 This review examines the application of video processing and convolutional neural
12 network (CNN)-based deep learning for animal face recognition, identification, and re-
13 identification. These technologies are essential for precision livestock farming, addressing
14 challenges in production efficiency, animal welfare, and environmental impact. With
15 advancements in computer technology, livestock monitoring systems have evolved into
16 sensor-based contact methods and video-based non-contact methods. Recent developments in
17 deep learning enable the continuous analysis of accumulated data, automating the monitoring
18 of animal conditions. By integrating video processing with CNN-based deep learning, it is
19 possible to estimate growth, identify individuals, and monitor behavior more effectively.
20 These advancements enhance livestock management systems, leading to improved animal
21 welfare, production outcomes, and sustainability in farming practices.

22
23 **Keywords:** livestock, recognition, identification, re-identification, convolutional neural
24 network, deep learning

25

26

Introduction

Improving production efficiency, ensuring animal welfare, and reducing environmental impact require technologies for growth estimation, individual identification, and behavior monitoring [1-3]. As computer technology advances, livestock monitoring systems have also evolved. These systems are broadly categorized into sensor-based contact methods and video-based non-contact methods [4-7]. Sensor-based contact methods involve collecting behavioral data using a sensor attached to the ear or gathering real-time information from a microchip implanted in the neck of an animal. However, these methods are prone to sensor failures, difficult to scale for large populations, and can be stressful for the animals [8]. Particularly, RFID tags, which are widely used due to their low cost, are limited by their restricted range, inability to read multiple tags simultaneously, and time consumption, and the attachment process itself can be stressful for animals [9-12]. On the other hand, video-based non-contact monitoring technologies do not require physical contact. As a result, they eliminate stress for the animals, allow for remote monitoring of their condition, and enable monitoring even at night.

Recently, the rapid advancement of computer technologies, including deep learning algorithms, has enabled the analysis of accumulated data to continuously monitor and analyze animal conditions without human intervention, resulting in efficient and automated monitoring systems. This review examines and summarizes research related to video processing and CNN-based deep learning for animal face recognition [21-44], identification [36, 45-54] and re-identification [55], and assesses its applicability to precision livestock farming for improving animal welfare and production efficiency.

1. Precision Livestock Farming and Monitoring Systems

51 Precision livestock farming (PLF) has grown alongside advancements in sensing
52 technology, big data, and deep learning. PLF applies these technologies to individual
53 recognition and behavior monitoring, feed intake and weight measurement, barn temperature
54 control, body temperature and estrus detection, activity levels, gait, body condition, and
55 carcass traits [1-3]. The goal of PLF is to enhance farm management efficiency, conserve
56 resources, improve animal welfare, and maximize productivity by implementing real-time
57 data monitoring and automated management systems.

58 The monitoring methods used in PLF are categorized into sensor-based contact methods
59 and video-based non-contact methods. Contact methods involve attaching devices like collars,
60 bands, ear tags, and RFID tags to animals to collect data. While these methods can gather
61 accurate physiological data, they may also cause stress to the animals and are challenging to
62 manage and maintain on a large scale [8-12]. Non-contact methods collect data remotely
63 without direct contact with the animals by using tools like CCTV, special cameras, drone
64 cameras, and sound detection systems, and rely primarily on analyzing video and image data
65 [4-7]. Although this method may be less accurate compared to contact-based methods, it is
66 advantageous for animal welfare as it does not cause stress to the animals. It also allows for
67 monitoring over a relatively wide area and is more economical in terms of equipment
68 management and maintenance.

69

70 **2. Animal Object Detection**

71 Non-contact based monitoring is primarily performed through object detection [14-17],
72 which is a technology that detects objects in images or videos and indicates the location of
73 each object [18-20]. Even more detailed analysis is possible when object detection is
74 combined with a CNN [21-29] because CNN enables powerful feature extraction while
75 maintaining spatial structure in large volumes of images. Furthermore, various architectures

76 and high-performance algorithms have been developed. Recently, research has been
77 conducted not only on object recognition [30-44], but also on object identification [36, 55].

78 Object recognition involves distinguishing a specific object from other objects by
79 classifying and recognizing the type of object detected in an image or video. Object
80 identification includes matching the recognized object in a database to identify the specific
81 object. As a real-world application of object recognition, inter-species recognition research is
82 being conducted to effectively recognize faces among different animal species so that this
83 technology can recognize various animal species in one system [42].

84 The field of human face recognition is already widely used in biometric authentication.
85 The deep learning-based algorithm ArcFace, which converts the features of each face into
86 embedding vectors, shows an accuracy of 99.78% [32]. On the other hand, the field of animal
87 recognition or identification has seen significant research in recent years, but has fewer
88 results. Animal identification involves distinguishing and recognizing specific animals and
89 can be applied to research that monitors individual animals' health, behavior, and
90 reproductive status, and can be used for the protection of endangered species [35].
91 Technologies for animal face identification, recognition, re-identification, and inter-species
92 recognition can be utilized to monitor the health status, growth patterns, and behavior
93 patterns of individual animals. In the case of wild animals, these technologies play a crucial
94 role in biological conservation and research by helping to determine an animal's population
95 or monitor their migration paths [50].

96 Understanding the health and behavior patterns of animals in the livestock sector is crucial
97 for early disease detection, diagnosis, and animal welfare. As a result, animal recognition
98 technologies are essential in PLF [30]. Furthermore, research on animal re-identification is
99 also being conducted. This research aims to recognize previously identified animals for long-
100 term monitoring of behavior patterns, survival rates, and migration paths [50-57]. To

101 accurately identify individual animals, it is necessary to precisely detect their location within
102 an image through object detection and accurately classify them. The more accurate the
103 detection results are, the more accurate the recognition results will be.

104 Traditional object detection algorithms use manual methods that involve feature extraction
105 considering color, gradient, texture, and shape, and use KNN, SVM, and Bayesian classifiers.
106 These methods are suitable for detecting small, distinct objects, but they are less accurate and
107 inefficient for detecting objects in real-world images that include noise such as backgrounds.
108 Object detection has significantly improved in accuracy due to machine and deep learning
109 algorithm improvements, and it is being utilized in various fields, including PLF for non-
110 invasive identification [14, 15].

111 Generally, deep learning-based object detection algorithms can be divided into one- and
112 two-stage methods. One-stage algorithms process the image only once within the network to
113 directly extract features, classify them, and determine their location. Examples include You
114 Only Look Once (YOLO) and Single Shot MultiBox Detector (SSD). On the other hand, two-
115 stage algorithms, such as R-CNN, Fast R-CNN, and Faster R-CNN, first select region
116 proposals within the image, and then classify and refine the boundaries of the objects in each
117 region. These algorithms require large training and validation datasets to show accurate
118 learning results.

119

120 **3. Dataset**

121 Recording and observing animal behavior through videos is common, but manually
122 processing large amounts of data requires significant time and labor. Particularly for animals,
123 the individual characteristics of various species differ and their living environments are
124 diverse. Additionally, they do not cooperate in acquiring images so the data is insufficient for
125 adequate training. In fields such as image recognition, video processing, and speech

126 recognition, CNNs require a substantial amount of training data to train an effective
127 recognition system [21-29].

128 Animal recognition and identification datasets are designed to distinguish and identify
129 animals at the species or individual level. These datasets include images or videos of animals,
130 as well as metadata describing the characteristics of each animal. Recently, there has been
131 increasing interest in long-term tracking to observe how individual animals change and
132 behave over time and in different environments. This has led to the use of animal re-
133 identification datasets. These datasets are used to re-identify specific animals across various
134 times, locations, or other conditions [50]. However, animal re-identification datasets are not
135 widely available, and the few well-summarized datasets often have small data sizes, limited
136 annotations, and images captured in non-wild settings.

137 Fortunately, with the advancement of facial recognition technology, more and more open-
138 source datasets are being made available for research, and animal datasets are becoming
139 increasingly diverse. Labeled Faces in the Wild (LFW) provides a total of 13,233 annotated
140 face images from 5,749 people in natural and complex environments [58]. ImageNet offers
141 over 14 million images, including animal images with backgrounds, categorized into 27
142 major categories and over 20,000 subcategories [59]. PASCAL VOC includes approximately
143 11,530 images containing 27,450 objects, with bounding boxes and pixel-level masks
144 encoded by class [60]. Datasets that include various animals are Animal Web [61], which
145 contains over 21,000 species-specific face images, Animals with Attributes [62], which
146 includes 37,322 images from 50 species in versions 1 and 2, Animal Faces-HQ [63], which
147 contains a total of 15,000 high-resolution animal face images from three categories (dogs,
148 cats, and wild animals), and ZooAnimal Faces
149 (<https://www.kaggle.com/datasets/jirkadaberger/zoo-animals>), which includes face images of
150 zoo animals.

151 Wild animal image datasets captured in various environments are mainly collected through
152 automatic camera traps and include metadata such as species, location, date, and time.
153 Notable datasets include Smithsonian Wild provided by the Smithsonian Conservation
154 Biology Institute, AfriCam (<https://emammal.si.edu/>), Caltech Camera Traps
155 (<https://beerys.github.io/CaltechCameraTraps/>) provided by the California Institute of
156 Technology, and Wild Animal Face, which is extensively used in computer vision and
157 machine learning research for training and evaluating animal face recognition models.
158 Datasets collected for specific wild animal research include Amur Tiger Re-identification in
159 the Wild, which contains images of wild Amur tigers [55], the Grévy's zebra dataset
160 (<https://datasets.wri.org/dataset/grevy-s-zebra-population-in-kenya-1977-78>) containing
161 images of Grevy's zebras in Kenya, Chimpanzee Faces in the Wild (ChimpFace), which
162 stores images of wild chimpanzee faces, and the African Elephant dataset, which includes
163 images of various ear shapes and facial features of African elephants. The Animal Movement
164 and Location dataset collects movement patterns and location information of wild animals
165 and is used in re-identification research.

166 With the increasing importance of PLF, the collection of livestock image datasets is also
167 actively being conducted. Notable datasets include CattleCV
168 (<https://www.kaggle.com/datasets/trainingdatapro/cows-detection-dataset>), which contains
169 thousands of cattle images and health data, Afimilk Cow, and Dairy Cattle Behavior. Pig
170 image datasets include PigPeNet, which contains over 10,000 pig face images, and RiseNet,
171 which includes 7,647 pig face images collected from 57 videos [42]. Other livestock image
172 datasets include ThoDTEL; 2015, which contains 1,410 images from 50 horses, Sheep Face,
173 which contains hundreds of sheep face images, Goat-21, which contains approximately 2,100
174 goat face images, and Poultry-10K, which contains about 10,000 chicken images
175 (<https://livestockdata.org/datasets>).

176

177 **4. Performance Enhancement: Data Pre-processing and Augmentation**

178 There are various ways to improve the performance of machine or deep learning models.
179 Images collected from different environments often contain noise from being obscured by
180 obstacles or being darkened or blurred due to light. Data pre-processing is necessary to
181 improve the quality of the data before deep learning model training and analyzing in order to
182 enhance the model's efficiency and accuracy. Image pre-processing includes resizing images
183 for consistent input, improving image quality, or restoring images to make analysis easier.
184 This involves techniques such as histogram equalization, grayscale conversion, image
185 smoothing, noise removal, and image restoration. Additionally, to increase the generalization
186 performance of the model or to prevent overfitting to the same data, data augmentation is
187 performed to artificially increase the diversity of the dataset and extend or augment the
188 limited data. Image augmentation techniques include mirror imaging, rotation, scale
189 transformation, translation, left-right flipping, zooming in/out, color dithering, noise addition,
190 distortion, and other pre-processing methods [64-66].

191

192 **5. Performance Enhancement: Pre-training and Transfer Learning**

193 Training recognition models using deep learning requires a vast amount of training data.
194 Even when utilizing open datasets or performing image augmentation, it is often challenging
195 to secure a sufficient amount of labeled image data for specific animals. In such situations,
196 pre-training and transfer learning are used to improve model performance and enable efficient
197 training [11, 67, 68]. Pre-training involves using large-scale datasets like ImageNet to pre-
198 train the model to learn general features and set stable initial weights. This accelerates
199 training and enhances model performance. The process of adjusting the weights of a pre-

200 trained model to fit a new task is called fine-tuning [21, 42], and it is used to achieve optimal
201 performance. Recent studies actively explore enhancing network performance through both
202 pre-training and fine-tuning.

203 Transfer learning is a technique that utilizes a pre-trained model for a new task by using
204 the lower layers of the pre-trained model as feature extractors. By retraining a model learned
205 from a previous task, transfer learning allows rapid learning on new datasets and improves
206 model performance even in data-scarce situations. Even when data is sufficient, using the
207 weights of an existing model as initial values through transfer learning can reduce the training
208 time and allow training to proceed efficiently, thereby improving performance.

209

210 **6. Animal Face Recognition/Identification/Re-identification**

211 To recognize animal faces and identify the species or individuals from given images or
212 video frames, it is necessary to extract animal face features using deep learning models like
213 CNNs and train classifiers based on these features. CNNs introduce convolutional layers
214 within the network to learn feature maps that represent the spatial similarities of patterns
215 found in images. This makes them effective deep learning models for processing and
216 analyzing visual data like images or videos [24, 25].

217 CNNs consist of convolutional layers, which extract local features from the input image,
218 pooling layers, which reduce the spatial size to decrease computation and emphasize
219 important features, and fully connected layers, which perform classification tasks at the end
220 of the network. The training process uses a backpropagation algorithm to calculate the
221 gradient of the loss function and to update the network weights, and employs optimization
222 techniques such as gradient descent to minimize errors.

223 Standard CNN frameworks include AlexNet, VGG16, GoogLeNet/InceptionNet, ResNet,
224 and CapsNet [27]. With the advancement of deep learning technologies such as CNNs,
225 research on recognizing, identifying, or re-identifying animal faces using these technologies
226 has been actively progressing. Animal face recognition is the process of determining whether
227 a detected animal face belongs to a specific animal or species. Distinct from this, animal face
228 detection involves locating the face of an animal in an image or video, identifying the
229 position of the face, and marking the area with a box.

230 Animal face identification is the process of confirming whether a recognized animal face
231 belongs to a specific individual within the same species. Re-identification refers to repeatedly
232 identifying the same animal over time and across different locations. Re-identification
233 techniques involve complex algorithms that compare existing databases to determine if it is
234 the same individual, and measure the similarity between feature vectors. These techniques are
235 necessary for tracking individuals and analyzing behaviors.

236

237 **7. Wildlife Recognition**

238 Experiments in 2018 were conducted to classify animal and non-animal images using the
239 Wildlife Spotter dataset, and to recognize and identify birds, rats, bandicoots, rabbits,
240 wallabies, and other mammals using three CNN architectures: Lite AlexNet, VGG-16, and
241 ResNet50 [36]. The results showed that ResNet50 achieved the highest accuracy and
242 performance. However, while fine-tuning slightly improved the performance of VGG-16, it
243 decreased the performance of ResNet50 due to overfitting.

244 In a study published in 2024 [37], a proposed lightweight WildARe-YOLO technique for
245 wildlife recognition was tested using the Wild Animal Facing Extinction, Fishmarket, and
246 MS COCO 2017 datasets. Compared to the latest deep learning models, the proposed
247 technique increased the frames per second (FPS) by 17.65%, reduced the model parameters

248 by 28.55%, and decreased the floating point operations per second (FLOPs) by 50.92%. In a
249 paper published in 2019, a deep learning-based automated pipeline was developed to
250 efficiently annotate datasets by providing a toolset and an automated framework. This
251 pipeline identifies and tracks individuals, and provides gender and identity recognition from a
252 video archive collected over 14 years from 23 chimpanzees [39].

253 Annotation was performed using a web-based VIA annotation interface by drawing tight
254 bounding boxes around each chimpanzee's head. The proposed model achieved 84%
255 accuracy in 60ms using a Titan X GPU and in 30 seconds using a standard CPU, surpassing
256 expert annotators in both speed and accuracy. Using 50 hours of frontal, side, and extreme
257 side videos, the SSD model was employed to detect faces, and a deep CNN model was
258 trained to implement face recognition and gender recognition. The recognition model trained
259 with the generated annotations achieved 92.47% identity recognition accuracy and 96.16%
260 gender recognition accuracy. Using only frontal faces, it achieved 95.07% identity
261 recognition accuracy and 97.36% gender recognition accuracy.

262 Matkowski et al. in 2019 [35] obtained 163 images from 28 Chengdu giant pandas, and
263 manually extracted images of their frontal faces. Then, a two-stage algorithm was proposed
264 to recognize panda faces using a classifier based on the NIPALS algorithm. This classifier
265 was also used to calculate comparison scores between the panda images. Compared to
266 networks pre-trained on the ImageNet dataset, such as AlexNet, GoogLeNet, ResNet-50, and
267 VGG-16, the proposed method achieved a 6.43% and 8.59% higher accuracy than the
268 second-best ResNet-50.

269 There was also a study that built a dataset containing 6,441 images from 218 pandas, with
270 manual annotations inserted for panda faces, ears, eyes, noses, and mouths [31]. A Faster R-
271 CNN detection network pre-trained on the COCO dataset was applied for face detection, and
272 normalized face images were input into a deep neural network (DNN) to propose a fully

273 automated deep learning algorithm for panda face recognition. Then, a fine-tuned ResNet-50
274 was used to verify panda IDs, achieving 96.27% accuracy in panda recognition and 100%
275 accuracy in detection.

276 In 2020, a deep network model called Tri-AI was developed. It was reported that the model
277 could quickly detect, identify, and track individuals using Faster R-CNN from videos or still
278 images in a dataset containing 102,399 images of 1,040 known individuals [49]. This model
279 demonstrated a face detection accuracy of 98.70%, an individual identification accuracy of
280 92.01%, and a new individuals identification accuracy of 87.03% in frame-by-frame
281 detection and identification of 22 individuals using a test dataset of 10 videos of golden snub-
282 nosed monkeys.

283 Wildlife recognition technologies play a crucial role in achieving various ecological and
284 conservation goals, such as protecting endangered species, tracking population numbers, and
285 monitoring behavior. Deep learning models like ResNet, Faster R-CNN, and YOLO are
286 widely utilized for wildlife detection and identification, with their performance heavily
287 influenced by the quality and quantity of datasets. Additionally, significant efforts are being
288 made to develop lightweight models and high-performance algorithms that reduce
289 computational costs while maintaining high accuracy.

290

291 **8. Livestock Face Recognition**

292 For pig face recognition, an adaptive approach was proposed to automatically select high-
293 quality training and test data before applying a deep CNN, and an augmentation approach
294 was proposed to improve the accuracy [34]. This approach measures the structural similarity
295 index (SSIM) of pig face images to remove identical frames and uses a Haar cascade
296 classifier in two stages to automatically detect pig faces and eyes. By selecting high-quality
297 training and test images, it recognizes pig faces after applying the deep CNN technique.

298 Meanwhile, a technique was also proposed to improve the accuracy and robustness of the
299 recognition model. This technique involves cutting out faces detected from images taken at
300 various distances and angles by YOLOv5's object detection algorithm, extracting important
301 features with the Shuffle Attention (SA) [68] spatial channel attention mechanism and the
302 Reparameterizable VGG (RepVGG) algorithm, and fusing features of the same scale [40].
303 The SA block enhances the network's feature extraction ability, while the RepVGG block
304 improves the recognition efficiency through lossless compression. The proposed model
305 achieved 95.95% accuracy on a side-face dataset, 97.64% on a frontal face dataset, and
306 99.43% on a full-face dataset. A study was reported for cow face recognition using transfer
307 learning and additional data augmentation and fine-tuning on an RGB dataset containing 315
308 face images of 91 Aberdeen-Angus cows. Pre-trained neural networks VGGFACE and
309 VGGFACE2 were used, with VGGFACE2 achieving better accuracy at 97.1% [38].

310 In a 2022 study, Li [43] constructed a dataset of 10,239 cow face images collected under
311 various angles and lighting conditions from 103 cows on a farm. The study proposed a
312 lightweight neural network consisting of six convolutional layers for cow face recognition.
313 The proposed network used global average pooling instead of fully connected layers on top of
314 the convolutional layers, reducing the number of parameters to 0.17M, the model size to
315 2.01MB, and the computation to 9.17 MFLOPs. The model achieved a recognition accuracy
316 of 98.7%, and Grad-CAM (Gradient-weighted Class Activation Mapping) was used to
317 visualize and confirm which valid features were extracted. Additionally, the small size of the
318 model allows it to be implemented on embedded systems or portable devices, enabling real-
319 time cow identification [43].

320 In a 2024 study, Weng [Wen24] proposed a method for automatically detecting cow faces
321 using a YOLOv5 network-based approach. The dataset consisted of images taken at various

322 angles of 80 cows (Simmental beef cattle and Holstein dairy cows) at a farm in Hohhot, Inner
323 Mongolia, using five smartphones. The study applied channel pruning and model
324 quantization to reduce the model size, the number of parameters, and FLOPs by 86.10%,
325 88.19%, and 63.25%, respectively, compared to the original YOLOv5 model. This enabled
326 real-time cow face detection on mobile devices [44].

327

328 **9. Livestock Face Identification and Re-identification**

329 An identification method was proposed using the Inception-V3 CNN network to extract
330 image features from each frame, and train a long short-term memory (LSTM) network to
331 capture temporal information and identify individual animals [47]. Combining the strengths
332 of the Inception V3 and LSTM networks, the cattle recognition method achieved 88%
333 accuracy on 15-frame video lengths and 91% on 20-frame video lengths. These results were
334 superior to frameworks using only CNNs, and demonstrated the ability of the method to
335 extract and learn additional information related to individual identification from video data.

336 Shuyuan et al. in 2020 [50] conducted a re-identification study on the Amur Tiger Re-
337 identification in the Wild (ATRW) dataset. This dataset was built from 92 Amur tigers, a
338 critically endangered species with fewer than 600 individuals remaining. It includes 8,076
339 high-resolution video clips capturing tigers in various poses and lighting conditions,
340 annotated with bounding boxes, pose keypoints, and tiger identities. The study used deep
341 models to perform re-identification of Amur tigers. Additionally, by using the ImageNet pre-
342 trained backbone to benchmark the performance of the SSD-MobileNet-v1 [20] and SSD-
343 MobileNet-v2 [34] models, and by benchmarking object detectors using TinyDSOD [25],
344 which was trained from scratch on the training set, and YOLOv3[32], which used the pre-
345 trained backbone DarkNet from ImageNet, it was demonstrated that these models can be

346 utilized for the protection and management of individual animals.

347 Dac et al. in 2022 [50] proposed a face recognition pipeline for Holstein-Friesian dairy
348 cows, recorded in RGB videos within a fixed frame at a robotic dairy farm located at Dookie
349 College, University of Melbourne, Victoria, Australia. The pipeline uses images trained and
350 fine-tuned on widely known public datasets such as ImageNet and COCO with the
351 MobileNetV2 model, which are then registered in a database. For input cow images, the
352 YOLOv5 model detects the face and extracts the facial region. Landmark features such as
353 eyes and nose are extracted using a ResNet18-based landmark prediction model. Finally, face
354 encoding is performed using embedding features from a ResNet101-based model, and face
355 matching is conducted by comparing the similarity scores between the encoded results and
356 the embedding features of other cow faces in the database. This study tested the method on
357 the NVIDIA Jetson Nano device for real-time operation, achieving 84% accuracy for 89 cows
358 captured more than twice [52].

359 Qiao et al. in 2022 [53] proposed a deep learning framework for cow identification by
360 collecting 363 video datasets from 50 cows. Spatial features were extracted using CNNs,
361 while spatiotemporal information across sequential frames was learned using BiLSTM
362 (Bidirectional Long Short-Term Memory). The proposed model achieved 93.3% accuracy
363 and 91.0% recall, outperforming existing methods such as Inception-V3, MLP, SimpleRNN,
364 LSTM, and BiLSTM[53].

365 Ahmad et al. in 2023 [54] introduced a method for automatically identifying animals by
366 detecting their faces and muzzles using the YOLOv7 model, followed by extracting muzzle
367 pattern features with the SIFT (Scale-Invariant Feature Transform) algorithm. The extracted
368 features were then matched against a database using the FLANN (Fast Library for
369 Approximate Nearest Neighbors) algorithm. The method achieved over 99.5% accuracy in
370 cow identification and demonstrated a lightweight structure and real-time performance,

371 making it suitable for embedded systems or mobile devices. Deep learning often relies on
372 high-performance computing devices, limiting its application in mobile devices. However, as
373 the use of small mobile devices has become more widespread, recent studies [43, 44, 54]
374 have focused on improving detection accuracy and speed while reducing computational costs
375 or quickly and accurately detecting obstacles in outdoor environments [44, 69-72]. Similar
376 research has also begun in the field of livestock face recognition.

377

378 **Summary**

379 This review examines contactless techniques for animal face recognition, identification,
380 and re-identification. In the data collection phase, animal face images are captured under
381 various angles and lighting conditions, and data preprocessing normalizes the images to
382 enhance the efficiency and accuracy of model training. Data augmentation and transfer
383 learning (e.g., using pre-trained models like VGG and ResNet) are employed to address data
384 scarcity, followed by fine-tuning to adapt the models to specific animal datasets. The
385 integration of video processing and CNN-based deep learning presents a highly promising
386 approach for precision livestock farming. These technologies enhance production efficiency,
387 improve animal welfare, and reduce environmental impact. They provide accurate and
388 efficient tools for growth estimation, individual identification, and behavior monitoring,
389 driving innovation in livestock management.

390

391

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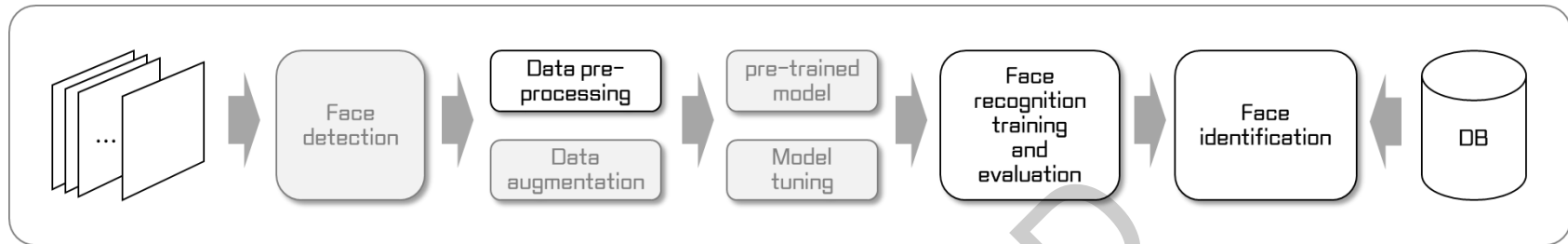
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591 Table 1. Recent research regarding recognition/identification/re-identification

Research areas	Reference	Target animal	Dataset	Pre-trained/Transfer Learning Status	Feature	Algorithm
Wildlife recognition	[34]	Wildlife	Wildlife Spotter	×	–	Lite AlexNet, VGG-16, ResNet50
	[35]	Wildlife	Fishmarket, MS COCO 2017	×	–	WildARe-YOLO
Wildlife face recognition	[37]	Chimpanzee	Self-created dataset	×	Annotation Automation Framework	SSD, CNN
	[33]	Giant panda	Self-created dataset, ImageNet	○	Pre-trained AlexNet, GoogLeNet, ResNet-50, VGG-16	NIPALS,
	[29]	Panda	Self-created dataset, COCO	○	Pre-trained Faster R-CNN, fine-tuned ResNet-50	DNN
	[47]	Golden snub-nosed monkey	Self-created dataset	×	–	Faster-RCNN
Livestock face recognition	[32]	Pig	Self-created dataset	×	Automatic selection of training and testing data	Haar cascade, Deep CNN
	[39]	Sheep		×	–	YOLOv5s, RepVGG
	[36]	Aberdeen-Angus cow	Self-created dataset	○	Pre-trained VGGFACE, VGGFACE2	–
	[42]	Cattle	Self-created dataset	x	Embedded system, automatically processing datasets	CNN
	[43]	Cattle	Self-created dataset	x	channel pruning	YOLOv5
identification	[45]	Cattle		×	–	Inception-V3 CNN, LSTM
	[51]	Cattle	ImageNet, COCO	x	Mobile devices	YOLOv5, ResNet18 Landmark
	[53]	Horse, etc.	THDD dataset	○	Hybrid	YOLOv7, SIFT, FLANN
Re-identification	[48]	Amur tiger	ATRW, ImageNet	○	Pre-trained SSD-MobileNet-v1, SSD-MobileNet-v2, DarkNet	YOLOv3

592 Figure 1. Animal face recognition/identification processing



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